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| **CREATE Logo 2009 Artist & Teacher Planning Session** Date: \_October 22, 2014\_\_\_ Title: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | | | | | | |
| Artist’s Name: | | Rebecca Lascue | | Art Strand: | Drama | Core Curricular Subject: | | Community Helpers |
| Teacher’s Name: | | Amanda Wolfmueller | | School: | Lee | Grade: 2/3 | |  |
| Dates of Artist Visits: October 16, 23, Nov 6, 2014 | | | | | | | | |
| Visit 1 | | | Visit 2 | | | | Visit 3 | |
| Preparation:   1. Bring bristle boards with schedule/Rules 2. Bring music (one song for Joy) 3. Print out planning sheet | | | Preparation:   1. Bring bristle boards with schedule/Rules 2. Bring music (one song for Joy) | | | | Preparation:   1. Bring bristle boards with schedule/Rules 2. Bring music (one song for Joy) | |
| Lesson:   1. Sharing Circle 2. Rules 3. Games  * Cheese-It * Warm-up/focus * Encourages creativity, imagination, self-expression, making offers * Explain role of a good audience * What Are you Doing * Stage directions * Presentation element * Encourages imagination, thinking on the spot, working with a partner  1. Theme Work  * Group Disucussions (break into smaller groups, then come back together to share)   + What have you learned about community thus far?   + Brainstorm list of what a community is/members of the community/ community helpers?   + What community are they a part of?   + Work in pairs – come up with a set of characters that are community helpers.   + Then play the weather room game (see below), but instead of acting out a type of weather act out the characters (either silently or with talking) * Weather Room * Teaches them how to enter, tell a story with their body, and how to exit * Works on specificity * Helps reinforce the concept of a story having a beginning, middle and end  1. Joy! | | | Lesson:   1. Sharing Circle 2. Review Rules 3. Games  * Cheese-It * Zip Zap Zop * Focus game  1. Theme Work  * Story Share – groups of 4 * Students get into groups of four. Each student shares a story with the group about some time when they had to engage with a community helper in some way. * The group picks one story to work on OR can create a “fictional” story by combining elements from each of their stories. They must write an outline of the story down. * Afterwards, each group will share their chosen story with the class. * Teach kids about elements of a story (you need: characters, location, conflict/problem, stakes, resolution).  1. Joy! | | | | Lesson:   1. Sharing Circle 2. Review Rules 3. Games  * Ask kids what their favorites are and do a closed-eye vote to pick which two to play  1. Theme Work  * Review elements of a story * Work in groups to make a short (2min) scene based on the story they had previously chosen. * Review elements of stage performance (facing audience, projection, good audience) * Each group performs their scene  1. Wrap-Up  * What did you learn? * What did you like or not like?  1. Joy! | |
| Literacy/Numeracy Element:  -Brainstorming together  -Memory work (building groups with certain amount of people (numeracy), remembering who you were with/what you did)  -working at a group  -character development | | | Literacy/Numeracy Element:  -elements of story telling  -brainstorming as groups  -writing story outline | | | | Literacy/Numeracy Element:  -elements of story telling  -working based on their previously written story outline | |
| Teacher’s Role:  -Classroom Management  -May participate if interested in doing so | | | Teacher’s Role:  -Classroom Management  -May participate if interested in doing so | | | | Teacher’s Role:  -Classroom Management  -May participate if interested in doing so | |
| Material/ Space Requirements:  -Regular classroom  -some sticky tack please!  -Chalkboard and chalk, or white board  -speakers? Either look up music to play on computer, or somewhere I can plug my phone into?  -Each group will need a piece of paper, pen or pencil (probably 5 or 6 groups) | | | Material/ Space Requirements:  -Regular classroom  -Some sticky tack  -paper/pencils for each group  -speakers? Either look up music to play on computer, or somewhere I can plug my phone into? | | | | Material/ Space Requirements:  -Regular classroom  -Some sticky tack  -their outlines from the previous class  - speakers? Either look up music to play on computer, or somewhere I can plug my phone into? | |